



Troop 272 – Bugler

General Information

Type: Appointed by the Assistant Senior Patrol Leader

Term: 6 months

Reports to: ASPL

Description: The Bugler plays the Bugler at troop ceremonies. By accepting the position of Bugler, you agree to provide service and leadership to your troop. The responsibility should be fun and rewarding. This job description outlines some of the things you are expected to do while serving in this leadership role.

Comments: Practice, practice, practice.

Qualifications

Age: 14 or Higher

Rank: First Class or Higher

Experience: 1 year playing the Bugle or Trumpet or Coronet

Attendance: 75% or better over the past 6 months

Confirmation: Appointment Approved by Scoutmaster

Performance Requirements:

Training: Being this is an elected position this individual needs to be trained at the Junior Training.

Effort: You are expected to give this job your best effort and use the adult leadership and advice when you feel they are needed.

Attendance: You are expected to attend 80% of all troop meetings, Patrol Leaders' Council meetings, outings, and service projects. If your attendance is low, or if you have three (3) unexcused absences in a row, you can be removed from office.

General leadership Responsibilities

Uniform: Set the example by wearing your uniform correctly. This means that you will wear all of the parts of the troop uniform, shirt tails tucked in, with all required badges in the correct locations.

Behavior: Set the example by being an active Scout and live the Scout Oath and Law as an example to others in everyday life. Show Scout spirit in everything you say and do. Obey and live the outdoor code.

Attendance: Set the example by being an active Scout. Be on time for meetings and activities. You must call the Senior Patrol Leader or Scoutmaster if you are not going to be at a meeting or if you suddenly have to miss an outing. You also need to make sure that someone (A patrol leader if possible) is ready to assume your responsibilities. This requires you to "Be Prepared", plan ahead and this will never be an issue.

Specific Leadership Responsibilities

- Plays bugle as requested by troop leadership, such as Troop assembly at meetings and campouts.
- Plays taps during evening closing ceremony.
- Should work on completing Bugling Merit Badge by end of term.
- Set a good example.
- Work with the Cheermaster to enhance the activity experience at campouts and meetings.
- Enthusiastically wear the Scout uniform correctly.
- Assist in firebowl events.
- Live by the Scout Oath and Law.
- Show Scout spirit.

Drill Call

$\bullet = 144$

Two staves of music in 2/4 time. The first staff begins with a tempo marking of quarter note = 144. The melody consists of eighth and sixteenth notes. The second staff features a triplet of eighth notes in the second measure and a triplet of eighth notes in the fourth measure.

Fatigue

$\bullet = 100$

Two staves of music in 3/8 time. The first staff has a tempo marking of quarter note = 100. The melody is composed of eighth notes, with two triplet markings over eighth notes in the second and fourth measures. The second staff continues the melody with a triplet of eighth notes in the second measure and a triplet of eighth notes in the fourth measure.

Officer's Call

$\bullet = 106$

One staff of music in 6/8 time. The tempo marking is quarter note = 106. The melody is written in eighth notes, with a dotted quarter note in the fifth measure.

Recall

$\bullet = 132$

One staff of music in 2/4 time. The tempo marking is quarter note = 132. The melody consists of eighth notes, with four triplet markings over eighth notes in the first, third, fifth, and seventh measures.

Church Call

$\bullet = 60$

Two staves of music in common time. The tempo marking is quarter note = 60. The first staff features a melody of quarter notes with a fermata over the second measure. The second staff continues the melody with eighth notes and a fermata over the final measure.

Swimming Call

♩ = 132

Two staves of musical notation for the 'Swimming Call' section. The first staff begins with a treble clef, a 6/8 time signature, and a tempo marking of ♩ = 132. The melody consists of eighth and quarter notes with rests. The second staff continues the melody with similar rhythmic patterns, ending with a double bar line.

Fire

♩ = 176

Two staves of musical notation for the 'Fire' section. The first staff begins with a treble clef, a common time signature, and a tempo marking of ♩ = 176. The melody features dotted eighth notes, quarter notes, and eighth notes with rests. The second staff continues the melody with similar rhythmic patterns, ending with a double bar line.

Retreat (Evening Colors)

♩ = 96

Three staves of musical notation for the 'Retreat (Evening Colors)' section. The first staff begins with a treble clef, a 2/4 time signature, and a tempo marking of ♩ = 96. The melody consists of quarter and eighth notes with rests. The second and third staves continue the melody with similar rhythmic patterns, ending with a double bar line.

To The Colors

$\bullet = 132$

Musical score for 'To The Colors' in C major, 2/4 time. The tempo is marked as quarter note = 132. The piece consists of three staves of music. The first staff begins with a quarter note G4, followed by eighth notes A4, B4, C5, B4, A4, G4. The second staff continues with eighth notes G4, F4, E4, D4, C4, B3, A3, G3, followed by a quarter note G3. The third staff continues with eighth notes F3, E3, D3, C3, B2, A2, G2, followed by a quarter note G2. The piece ends with a double bar line.

Call to Quarters

$\bullet = 60$ $\bullet = 100$

Musical score for 'Call to Quarters' in C major, 2/4 time. The tempo is marked as quarter note = 60 for the first part and quarter note = 100 for the second part. The piece consists of two staves of music. The first staff begins with a quarter note G4, followed by quarter notes A4, B4, C5, B4, A4, G4. The second staff continues with quarter notes G4, F4, E4, D4, C4, B3, A3, G3, followed by a quarter note G3. The piece ends with a double bar line.

Taps

$\bullet = 40$

Musical score for 'Taps' in C major, 2/4 time. The tempo is marked as quarter note = 40. The piece consists of one staff of music. It begins with a quarter note G4, followed by quarter notes A4, B4, C5, B4, A4, G4. The piece ends with a double bar line.